



# BPS NEWSLETTER



Spring is more than definitely here and the weather has improved! We have had the Easter Egg hunt, Easter competition as well as performing our Musical Ensembles to the rest of the school in Assembly. There is a lot to look forward to still in the upcoming Summer term. Diary days have been sent to you all via MCAS and will be on class dojo today.

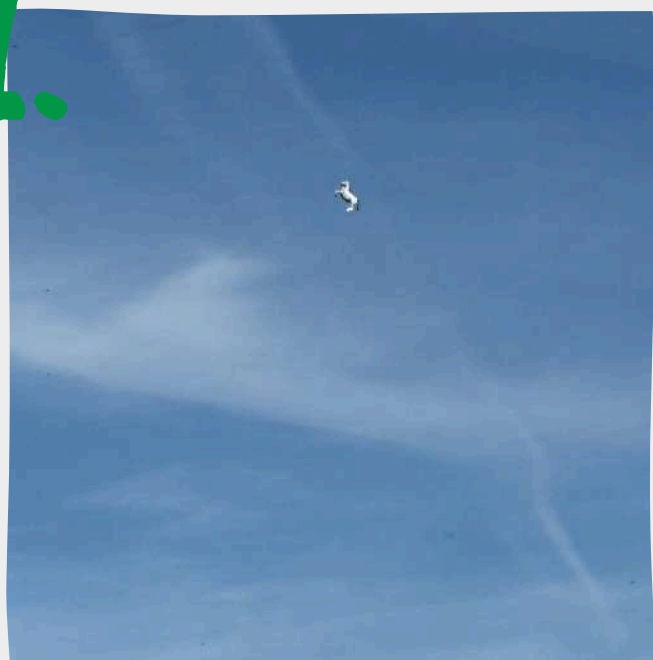
We have continued to look at our values. Since returning after half term, we have focused on 'Independence'. When we return, we will focus on our next value, 'Success'. We will look at how we can be successful learners in and out of school.

As always if you have concerns or have some questions, please catch me on the school gate, pop to the school office if you would like to ask me something or email us at [enquiries@bingham-cit.co.uk](mailto:enquiries@bingham-cit.co.uk).

Have a lovely Easter break! We shall see you on Tuesday 22<sup>nd</sup> April.

Mrs Pask- 04.04.25

# 1.



## UNICORN SIGHTING

This week, we saw a real life unicorn. It was floating in the sky and continued to rise. If ever there was any doubt they existed, there is none left now!!!!!!

## SUCCESS STICKER

# 2.

Next half term, we are focusing on another one of our Values, 'Success.' We have worked incredibly hard to teach and model two of our other values of Respect and Independence. If your child has come home with a sticker- we are so proud of them!!! See if they can be Successful at home too! This might be showing success in small ways.



# 3.

## PLAYGROUND EQUIPMENT

Thank you for not allowing the children to play on the playground equipment before school starts and after school finishes. We are not insured during these times. It is much appreciated and also means the children walk with you and then go calmly into class ready for learning time.

## EYFS (ROBIN CLASS)

# 4.



Robin Class have be practicing their chopping skills this week.



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## SWAN CLASS (YEAR 1)



In Year 1 they have been looking at what is healthy and unhealthy in their PSHE lessons.

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## BARN OWL (YEAR 2)



The Barn owl class have been writing sentences using Expanded Noun Phrases about disgusting sandwiches.

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# KINGFISHER CLASS (YEAR 3&4)

This week, Y3 and 4 have made their pneumatic toys and loved it!



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## Easter Egg Hunt



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Your paragraph text

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## ATTENDANCE

We are continuing to work really hard on attendance at school. Year 5 & 6 have had the best attendance this half term. They will decide on their prize as a class next term. Well done all!!!!!!

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## STARLING CLASS (YEAR 5&6)



Year 5 and 6 have designed and made a steady hand held game. I was really impressed by the standard of work and dedication to work together as a team. Well done all!!!!



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# What Parents & Educators Need to Know about ROBLOX

AGE RESTRICTION  
PEGI  
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Roblox is one of the most popular video games among children. In 2020, the game's developers claimed that more than half of the USA's children had played it. As a 'sandbox' title, the game lets players create their own gaming experiences with Roblox Studio to build custom levels, which can then be shared online.

## WHAT ARE THE RISKS?

### ONLINE PLAY RISKS

Because Roblox connects random players across the world, it can put younger players into an environment with anonymous users who could use the platform for nefarious reasons. For example, some role-play games are used for online dates and mature role play, which could expose youngsters to inappropriate messages in the public chat box.

### MATURE CONTENT

Content is difficult to moderate throughout Roblox, due to the number of games available. This is particularly notable on smaller games and experiences, but in summary, some of the games and experiences offered on the platform contain age-inappropriate content that could easily be seen by young players.

### IN-GAME SPENDING

The majority of games within Roblox have extensive monetisation options, usually through season passes or microtransactions. Purchases can range in value from a few pennies up to much larger sums of money. While some games offer a lot of content via purchases, others can offer very little for real world money, causing younger players to end up out of pocket.

### ANONYMOUS PLAYERS

The anonymity of users can leave players vulnerable to bullying, harassment, and predatory behaviour. Without the right parental controls or monitoring, users can connect with each other via personal messages or friend requests, and it is very difficult to know who's behind a username in this vast online world.

### RISK OF ADDICTION

Roblox games can feature rewarding or satisfying mechanics that keep players coming back – or persuade them to stay logged-in for much longer. Like most games, they focus on interactivity, with constant rewards via in-game unlocks and currencies, which can sometimes lead to an addictive need to remain online for long periods of time.

### SCAMS

Many of the games on Roblox feature collectible items, pets, or characters. These objects, while digital, are worth a lot of real money on certain online markets. Scammers will attempt to trade with younger users in the hopes of getting rare items that can be sold for real money, manipulating the child into handing them over, usually via misleading information.

## Advice for Parents & Educators

### MONITOR THE CONTENT

While Roblox does implement plenty of moderation tools and parental controls, it's up to parents and guardians to monitor the types of games a child or impressionable player is experiencing. If a youngster wants to play Roblox, be sure to check out which specific games they want to play within it, and get a good idea of their content.

### TAKE ADVANTAGE OF TOOLS

Use the parental controls within the game itself and teach youngsters how to report and block other players. Knowing the powers within their reach will make Roblox a safer, happier experience. You can set age ranges for who's allowed to contact you, close public chat boxes, block spending, and even make your Roblox profile completely private. All these options are helpful in cutting off bad actors from engaging with children.

### PLAY TOGETHER

Consider playing Roblox with the children in your care. There are few more effective ways to see how monetisation works, gauge whether the game could lead to addictive behaviours, or even witness how interaction between players works, than sitting down and trying the game for yourself. This should help you figure out whether it's suitable for particular children.

### TEACH ONLINE BEHAVIOURS

Have an open conversation about the risks of online play and how to spend money wisely. By being honest and giving tips on how a younger user can protect themselves, you can empower them to not only take care of themselves, but others too. Any user can be reported to Roblox moderators by other players for behaving inappropriately. With this knowledge, younger players can be aware of what to look for and help prevent it.

## Meet Our Expert

Dan Lipscombe is a videogame journalist and author of over 20 books on gaming, including books on Minecraft, Fortnite, Roblox, and more. For 15 years he has been writing about his passion for gaming. When he's not playing games, he's talking about them at GAMINGbible.



#WakeUpWednesday

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